

## Lecture 20: Scheme II

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July 26, 2016

## Announcements

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- Project 3 is due today (7/26)
- Homework 8 is due tomorrow (7/27)
- Quiz 7 on Thursday (7/28) at the beginning of lecture
  - May cover mutable linked lists, mutable trees, or Scheme I
- Opportunities to earn back points
  - Hog composition revisions due tomorrow (7/27)
  - Maps composition revisions due Saturday (7/30)
  - Homework 7 AutoStyle portion due tomorrow (7/27)

## Roadmap

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Introduction

Functions

Data

Mutability

Objects

Interpretation

Paradigms

Applications

- This week (Interpretation), the goals are:
  - To learn a new language, Scheme, in two days!
  - To understand how interpreters work, using Scheme as an example

## The **let** Special Form

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(demo)

- The **let** special form defines local variables and evaluates expressions in this new environment

```
scm> (define x 1)
x
scm> (let ((x 10) (y 20))
      (+ x y))
30
scm> x
1
```

## Tail Recursion

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## Factorial (Again)

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(demo)

```
(define (fact n)
  (if (= n 0)
      1
      (* n (fact (- n 1)))))

(define (fact n)
  (define (helper n prod)
    (if (= n 0)
        prod
        (helper (- n 1) (* n prod))))
  (helper n 1))
```

```
scm> (fact 10)
scm> (fact 1000)
```

## Tail Recursion

The Revised<sup>7</sup> Report on the Algorithmic Language Scheme:

"Implementations of Scheme are required to be properly tail-recursive. This allows the execution of an iterative computation in constant space, even if the iterative computation is described by a syntactically recursive procedure."

How? Eliminate the middleman!

```
(define (fact n)
  (define (helper n prod)
    (if (= n 0) prod (helper (- n 1) (* n prod))))
  (helper n 1))
```

## Tail Calls

- A procedure call that has not yet returned is *active*
- Some procedure calls are *tail calls*
- Scheme implementations should support an *unbounded number* of active tail calls using only a *constant* amount of space
- A tail call is a call expression in a tail context:
  - The last body sub-expression in a **lambda**
  - The consequent and alternative in a tail context **if**
  - All non-predicate sub-expressions in a tail context **cond**
  - The last sub-expression in a tail context **and**, **or**, **begin**, or **let**

## Tail Contexts

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```
(define (fact n)
  (define (helper n prod)
    (if (= n 0) prod (helper (- n 1) (* n prod))))
  (helper n 1))
```

## Example: Length

```
(define (length s)
  (if (null? s) 0
      (+ 1 (length (cdr s)))))
```

Not a tail context

- A call expression is not a tail call if more computation is still required in the calling procedure
- Linear recursive procedures can often be rewritten to use tail calls

```
(define (length-tail s)
  (define (length-iter s n)
    (if (null? s) n
        (length-iter (cdr s) (+ 1 n))))
  (length-iter s 0))
```

## Lazy Computation

## Lazy Computation

(demo)

- Lazy computation means that computation of a value is delayed until that value is needed
  - In other words, values are computed *on demand*

```
>>> r = range(11111, 1111111111)
>>> r[20149616]
20160726
```

## Streams

- Streams are lazy Scheme lists: the rest of a list is computed only when needed

```
(car (cons 1 2)) -> 1 | (car (cons-stream 1 2)) -> 1
(cdr (cons 1 2)) -> 2 | (cdr-stream (cons-stream 1 2)) -> 2
(cons 1 (cons 2 nil)) | (cons-stream 1 (cons-stream 2 nil))
```

## Streams

(demo)

- Streams are lazy Scheme lists: the rest of a list is computed only when needed
- Errors only occur when expressions are evaluated

```
(cons-stream 1 (/ 1 0)) -> (1 . #[promise (not forced)])
(car (cons-stream 1 (/ 1 0))) -> 1
(cdr-stream (cons-stream 1 (/ 1 0))) -> ERROR
```

## Infinite Streams

(demo)

- An integer stream is a stream of consecutive integers
- The rest of the stream is not computed when the stream is created

```
(define (int-stream start)
  (cons-stream
    start
    (int-stream (+ start 1))))
```

## Recursively Defined Streams

(demo)

```
(define ones (cons-stream 1 ones))
```

```
(define (add-streams s1 s2)
```

```
  (cons-stream
```

```
    (+ (car s1) (car s2))
```

```
    (add-streams
```

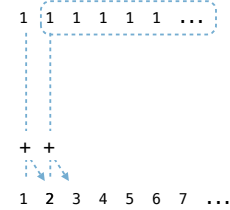
```
      (cdr-stream s1)
```

```
      (cdr-stream s2))))
```

```
(define ints
```

```
  (cons-stream 1
```

```
    (add-streams ones ints)))
```

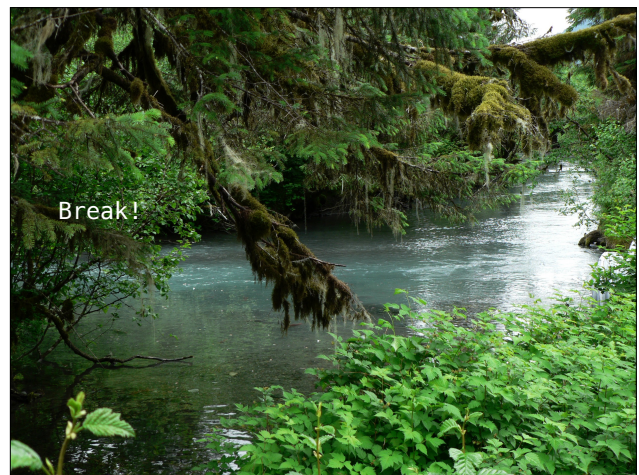


## A Stream of Primes

(demo)

- For a prime  $k$ , any larger prime cannot be divisible by  $k$
- Idea: Filter out all numbers that are divisible by  $k$
- This idea is called the Sieve of Eratosthenes

2, 3, ~~4~~, ~~5~~, ~~6~~, 7, ~~8~~, ~~9~~, ~~10~~, 11, ~~12~~, 13

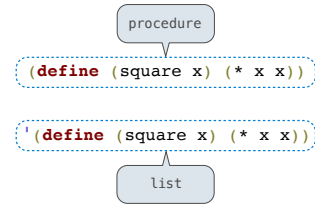


## Symbolic Programming

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## Symbolic Programming

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- Lists can be manipulated with `car` and `cdr`
- Lists can be created and combined with `cons`, `list`, `append`
- We can rewrite Scheme procedures using these tools!

## List Comprehensions in Scheme (demo)

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```
exp      ((* x x) for x in '(1 2 3 4) if (> x 2))
(car exp)                               (* x x)
(car (cddr exp))                          x
(car (cddr (cddr exp)))                    '(1 2 3 4)
(car (cddr (cddr (cddr exp))))             (> x 2)
-----
(list 'lambda (list 'x) '(* x x))
                                     (lambda (x) (* x x))
(list 'lambda (list 'x) '> x 2))
                                     (lambda (x) (> x 2))
-----
(map (lambda (x) (* x x))
     (filter (lambda (x) (> x 2)) '(1 2 3 4)))
```

## More Symbolic Programming

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Rational numbers!

## Summary

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- Tail call optimization allows some recursive procedures to take up a constant amount of space – just like iterative functions in Python!
- Streams can be used to define implicit sequences
- We can manipulate Scheme programs (as lists) to create new Scheme programs
  - This is one huge language feature that has contributed to Lisp's staying power over the years
  - Look up "macros" to learn more!